Dear Atari Customer:

The enclosed information should answer your programming and/or technical questions as related to the Atari 400, 800 or 1200XL computers. The programming information contains sample programs illustrating various aspects of Atari BASIC and Microsoft BASIC (Data Files, Player Missile Graphics, Redefining Characters, etc.). Try the sample programs and modify them to become more familiar with how Atari BASIC functions.

The technical information provides tips on how to use specific pieces of hardware or software with your Atari system. We suggest that you read all of the material thoroughly and then follow the steps outlined. If you need additional information on this same subject or would like assistance in another area, please contact Atari Customer Relations. Thank you for your interest in Atari.

(300) 533-8543 Outside California
(300) 672-1404 Inside California

Sincerely,

Robert Levine
Atari Customer Relations
1312 Crossman Avenue
Sunnyvale, Calif. 94086
Dear Atari Customer:

Here is some useful information for someone starting out on their first Atari, whether or not it's your first experience with a computer.

The following book is the best introductory book out for being "user friendly." It was written by someone who is used to training people on the machines, and the author has really covered the field, including graphics and sound. The illustrating programs are blessedly brief. It's full of pictures AND humor, which is a blessing!

- INSIDE ATARI BASIC by Bill Carris
  Published by Reston Publishing Co.
  (800)336-0338 or (704)437-8900, about $12, 183 pages
  (It's new, but will be in bookstores soon)

AFTER the above book, or if you already have it, this next one is an excellent all-round book for the Atari. It has lots on BASIC programming, with illustrating programs that are useful, several chapters on graphics and sound, as well as disk drives, recorders, data files, printers, etc., etc.

- YOUR ATARI COMPUTER by Lon Poole, et al.
  Published by Osborne/McGraw-Hill, about $16, 458 pages
  (In most large book stores)

A great way to eke out the gaps in software...anything from games to utilities, educational programs, business, etc., is APX. It's user-written programs marketed through one major and three supplementary catalogs a year. Just call the following numbers to obtain these free:

  Atari Program Exchange
  (800)672-1850 w/in California or (800)538-1862 elsewhere
  (408)727-5603 direct

Don't forget to check the magazines. Both the articles and the ads will give you a lot of useful information. There are a lot of good ones. Some of these:

  ATARI CONNECTION  POPULAR COMPUTING
  ANTIC  COMPUTE  ANALOG

The CONNECTION is part of Atari, so we have their address: Home Computer Division, P.O. Box 50047, San Jose, CA 95150.

Finally, it's a very good idea to take a course in BASIC at a local community college. There's no replacement for an actual human being who can tell you if your problem is a typo rather than an error in logic. VERY helpful, indeed. Also, you'll feel more comfortable around people at your own level, rather than an engineer, or (blush) your kid.

Thank you for contacting Atari. Enjoy!

Sincerely,

Product Specialist
Atari, Inc.
Here is some additional information regarding books that are helpful:

**Where to get good software for the Atari**

✓ THE BOOK OF ATARI SOFTWARE 1983, about 450 pages, $19.95. Includes critiques and thorough synopses of software, from games to business. Includes names and addresses of companies. Acquire at software stores, or from The BOOK Company, (Dept. FC), 11223 South Hindry Ave., Los Angeles, CA 90045, or call toll-free (800)421-3930, or, in California call collect (213)417-3003.

What are all the memory locations?

✓ MAPPING THE ATARI, 194 pages, $14.95. Has it all...memory locations, suggestions, examples, diagrams, index. COMPUTE! Books, P.O. Box 5406, Greensboro, NC 27403, (800)334-0868.


Books on Player Missile Graphics, animation, redefining character sets, mixing graphics modes, etc.:


COMPUTER ANIMATION PRIMER by Fox and Waite, $18.95. Byte Books, 70 Main Street, Peterborough, NH 03458, (603)426-5454. Will be out last half of 1983.

COMPUTE!'S BOOK OF ATARI GRAPHICS, 248 pages, $12.95. See Mapping the Atari (above) for address.

GAMES FOR THE ATARI COMPUTER, 115 pages, $7.95. ELCOMP Publishing, 53 Redrock Lane, Pomona, CA 91766.

Software for advanced graphics:

PM ANIMATOR, a tutorial and utility, requires 32K RAM, BASIC, disk. $34.95.


TRICKY TUTORIALS (6 lessons, sold together or separately), $20 to $30 each, requires 16K, cassette; 24K, disk. Educational Software, see Master Memory Map for info.

Technical Information:

✓ DE RE ATARI, a technical book covering PM Graphics, sound, the OS and DOS. $19.95 from Atari Program EXchange, (800)672-1850 in Calif., (800)538-1862 elsewhere.

Dear Atari Customer:

Here are the addresses of some magazines that are geared exclusively for the Atari...

The ATARI Connection
Atari, Inc., Home Computer Division
P.O.Box 50074
San Jose, CA 95150

ANTIC
600 18th Street
San Francisco, CA 94107
(415)864-0886 or (800)227-1617 (outside CA), (800)772-3545 (inside CA)

A.N.A.L.G. Computing
565 Main Street
Cherry Valley, MA 01611
(617)892-3488 or (617)892-9280

These two magazines have much information for the Atari, as well as other Personal Computers...

COMPUTE! Magazine
P.O.Box 5406
Greensboro, NC 27403
(919)275-9809 or (800)334-0848

BYTE
subs: P.O.Box 590, Martinsville, NJ 08836
other: 70 Main Street, Peterborough, NH 03458
(603)924-9281

Creative Computing
P.O.Box 5214
Boulder, CO 80321
(800)631-8112 or (in NJ) (201)540-0445

All of the above magazines have many informative articles which will increase your enjoyment and understanding of your ATARI computer.
Consumer Products Service

ATARIWRITER...THE NEW WORD PROCESSOR!

ATARIWRITER is the new word processing software now available from Atari. There are a number of differences between the old ATARI word processing program and the new ATARIWRITER.

The new ATARIWRITER software is considered FILE oriented, while the old word processing program is considered page oriented. The formatting and paginating time with a lengthy document is greatly reduced over the old word processing program, because ATARIWRITER formats a document as it prints.

ATARIWRITER is available in cartridge form, not diskette, so document files can be saved to cassette as well as to diskette. This means more memory is available to write and edit with. ALSO, no more worries about the Master disk going bad! It may be used with either the Atari 400, 800 or 1200XL Computer.

Even though ATARIWRITER has a 40 column screen output, it compensates for this limitation with a unique print preview feature. Print preview allows the user to view the 80 column format on the screen before the document is printed. The use of the ESCAPE key anytime during the writing/editing of a document will take the user back to the menu with no harm to the file or system. Also, the SYSTEM RESET key can be used to return the user to the program menu with no harm to the file or system.

ATARIWRITER is extremely user-friendly and is compatible with any non-ATARI parallel printer. The user can easily insert the control codes for their printer anywhere into the text, thus giving them all the special functions of their non-ATARI printer. This puts an end to printer/program incompatibility. Also, the ATARIWRITER can be merged with document files from the old ATARI word processing program.

The ATARIWRITER cartridge is currently available and retails for approximately $79. In essence, ATARIWRITER is a powerful, easy to use word processing system for home and business use...at a cost affordable to all!

For additional information on ATARIWRITER or any other Atari product (including the next generation of Atari computers and peripherals), please call Atari's toll-free Customer Service line at:

INSIDE CALIFORNIA - (800) 672-1404
OUTSIDE CALIFORNIA - (800) 533-2543